NAME

Frar Nazuk-uk, "Bloodgranite"

Heroic Culture	Dwarves of Durin's Folk	Age	52	Standard of Living	Prosprs
Cultural Blessing	.5 armr lod. 0 long wpn	Patron	Bazandin	Treasure	
Calling	Champion	Shadow Path	Curse of Vengeance	Distinctive Features	Fierce, Proud Enemy-Lore: Orcs
				Flaws	

STRENGTH

TN 13 — RATING 7 — ENDURANCE 29

- [x] Awe ●●
- [x] Athletics ●●
- [ ] Awareness
- [ ] Hunting
- [ ] Song ●
- [x] Craft ●●

HEART

TN 17 — RATING 3 — HOPE 11

SKILLS

- [ ] Enhearten
- [ ] Travel ●●●
- [ ] Insight
- [ ] Healing
- [ ] Courtesy ●
- [ ] Battle ●

WITS

TN 16 — RATING 4 — PARRY 14

- [ ] Persuade
- [ ] Stealth
- [ ] Scan ●●
- [ ] Explore ●●
- [ ] Riddle ●●
- [ ] Lore ●

ADVENTURE POINTS

13

SKILL POINTS

13

FELLOWSHIP SCORE

0

CURRENT ENDURANCE

29 — LOAD 11 — FATIGUE 7

CURRENT HOPE

11 — SHADOW 5 — SHADOW SCARS 0

COMBAT PROFICIENCIES

- Axes ●●
- Bows
- Spears
- Swords ●

REWARDS

VALOUR

VIRTUES

WISDOM

CONDITIONS

- [ ] Weary
- [ ] Miserable
- [ ] Wounded

Injury

TRAVELLING GEAR

Coil of rope & grappling hook (Athletics)

Windproof lantern: (Scan)

Set of implements to carve stone (Craft)

WAR GEAR

	Damage	Injury	Load	Notes
Great Axe	7	20	4	2-handed
Dagger	2	14	0	*Brawling
Hand Axe	3	15	1	Throwable

		Protection	Load
ARMOUR	Mail shirt	3d	9
Helm	Iron helm	1d	5
SHIELD		Parry	Load

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